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Visual Studies

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Memento

 This movie was very confusing to me. The twist of the timeline made it to where I had to be in full focus the whole time and actively putting pieces of information together like a puzzle. Once the movie was over, I took about 10 minutes processing through my head what had just happened and even in the end I was amazed with the story.

 When watching the first part of the movie, I was completely overwhelmed by how the video clips were rearranged. After watching for a while, I started to think that what the director did was start with the ending scene and then added specific scenes on top. Made me think of a little spot on the TV that slowly opens up to make the rest of the scene viewable. However, the scenes that the director added were not always in order themselves which made the “puzzle” a bit more confusing.

 The movie’s purpose was definitely to keep you focused and actively thinking. I personally did not like the movie. It reminded me of *Inception* only not AS complicated. Movies that have little hints or puzzles in them that the audience has to solve are cool but when the whole movie is this gigantic puzzle that has fifteen hundred different that are not even given to you in the right order, I just can’t follow.

 Although I may not like the movie and its use of time, I do respect the fact that it is a creative concept. The idea of traveling back in time to tell the whole story is refreshing. We always think about the future and the time ahead but now-in-days adults tell us to not look back. Therefor it is interesting to see this movie go back and details being added on top as time goes on.